

MY FIRST E-LEARNING COURSE

Duration

4 x 0.5 days

Objective

Upon completion of the training program, the participant will have acquired the skills to develop an entire eLearning course

Target audience

Trainers, e-Learning designers, e-Learning Project Managers, anyone who needs to create a ne-Learning module

Prerequisites

Proficiency in Articulate StoryLine
2 software



PROGRAM

eLearning instructional design

- Identify the objectives of the training program
- Map knowledge and skills
- Approaches and producing the synopsis

Making the educational tree

- Build teaching outlines: granularity, progressivity, navigation, scriptwriting and storytelling
- Structure and rewrite the informational content
- Produce the educational scenario
- Assess knowledge and skills, the role of feedback
- How to choose and write questions and exercises
- The goals-methods-tool alignment

Create and animate éléments on the screen

- Tools for creating and editing objects and interaction models
- Integrating characters and interaction models
- Settings for interactive objects
- The importation, use and management of external media
- Integrate content by importing PowerPoint slides
- Editing sound recordings
- The ItyStudio translation tool

Integrate evaluations

- Setting up knowledge questions and exercises
- Question types
- Configuring questions, scores and feedbacks
- Advanced and variable actions
- The most common teaching structures and scenarios

Publishing the module

- The different export formats (web, SCORM, etc ..)
- Publication options
- Imports/exports for translation in other languages

